

# Sports should penalize team with unruly fans

WELL, THE spectators are at it again — trying to have a part in deciding the outcome of sports events.

This time it is the college football crowds and, from all reports, they are playing a major hand.

The latest move came to light recently when University of Michigan football coach Bo Schembechler asked for a new hearing helmet that would reduce the effect of the crowd's yelling. He got it, and he claimed the new hearing aid was just the ticket as he heard only the voices from his assistants in the press box.

He let it be known that the spectators' noisemaking was disrupting play and even

helping to decide the outcome of the game.

MEANWHILE, THE players were complaining they couldn't hear the quarterback's signals in the closing minutes of the Iowa game. Iowa won it, 12-10, with a last-second field goal.

Further concern came with word from Champaign, Ill., that students had arranged for hundreds of noisemakers to help them while the game was being played.

This is truly unfair to the players. Something should be done about it.

But what?



the stroller  
W.W.  
Edgar

Well, it is about time the officials took a hand in it.

When these cheers and interruptions go on, it is an easy matter for the officials to call a halt and penalize the noisemakers' team. If that were done, it is more than possible the wild noisemaking would stop

when the opposing team has possession of the ball.

THE NOISEMAKERS have been at it a long time, of course.

Only last year, the Tigers closed the bleachers in Tiger Stadium. They refused to admit the bleacherites who were causing the trouble. The plan worked after several weeks, and when the fans were allowed back into the sun section, things were a lot different.

The worst action of the spectators came some years ago when the Red Wings were still playing hockey in the Olympia Stadium.

The troublemakers came to the rink loaded down with dead fish. When something happened on the ice that they didn't like, they would toss fish out on the ice.

This was dangerous. A skater could strike one of the fish, tumble and break a bone or two.

When the fish were ruled out and the fans were inspected when they entered the stadium, they turned to tossing pennies onto the ice. Pennies were just as dangerous.

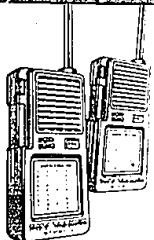
DEAD FISH and pennies now are missing from hockey, and the same reforms should take place in football.

# FANTASTIC PRICES!

Fisher-Price  
SKY  
TALKERS  
WALKIE  
TALKIES

Easy-to-use volume knobs, talk switches, code buttons. Flexible antennas. Ages 5-up. (Two 9-V batteries not included)

2287



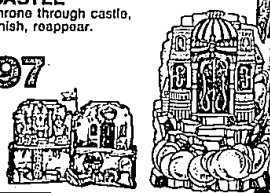
Aviva/Hasbro  
WUZZLES  
12" cuddly stuffed animals with storybook to explain their past! Ages 3-up.

1387



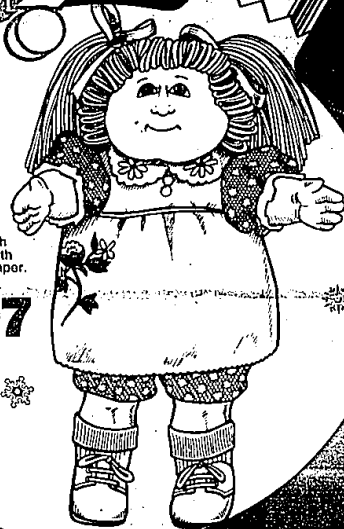
Mattel  
PRINCESS OF POWER  
CRYSTAL CASTLE  
Elevate magic throne through castle, watch jewels vanish, reappear. Ages 4-up.

2997



Coleco  
CABBAGE  
PATCH KIDS  
Everyone's favorite! With adoption papers and birth certificate, outfit and diaper. 18". Ages 3-up.

2997



## WITH TERRIFIC LOW PRICES!



Child Guidance  
TOOT-LO LOCO  
Simple wind-up train plays nursery rhyme as it chugs! Ages 3-5.

1897



Child Guidance  
BUSY BATH  
Pull the handle: boat rocks, starfish spins, merry-go-round revolves, dolphin squirts water! Ages 1½-3.

987



Child Guidance  
DISNEY BUST POPPIN' PALS  
Our Price.....9.97  
Mail-In Rebate.....2.00  
FINAL COST.....7.97



Child Guidance  
SESAME STREET RAILROAD  
Our Price.....15.97  
Mail-In Rebate.....2.00  
FINAL COST.....15.97



Child Guidance  
BIG BIRD XYLOPHONE  
Big Bird music stand and mailer holder! Full octave. Ages 2-5.

1097



Tomy  
LIGHTS ALIVE  
Portable draw-with-light toy! Rotating color wheel. Ages 4-up. (Three D batteries not included)

1387



Kanner  
BETTY CROCKER EASY  
BAKE DUAL-TEMP OVEN  
With everything to bake cakes, cookies, loaves, more. Ages 8-up. (100 watt bulb not included)

1994



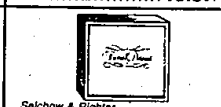
Wilson  
WALTER PAYTON  
FOOTBALL/TEE SET  
Durable Gridlike vinyl cover, Dura-Ion laces. Includes tee, pump.

1097



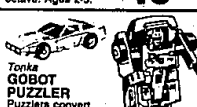
Video Technology  
ELECTRONIC LESSON ONE  
Learning aid with ten activities to teach math, spelling, more. Ages 6-12. (Six C batteries not included)

3997



Selchow & Righter  
TRIVIAL PURSUIT GENUS  
EDITION  
Popular board game tests your knowledge of pop trivia. 6000 questions! Ages 15-up.

2187



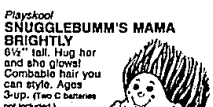
Tomy  
GOBOT PUZZLER  
Puzzlers convert from vehicles to robots; combine to form Giant Puzzler. Ages 5-up.

497



Hasbro  
TRANSFORMERS  
DINOBOTS  
Primitives monster changes into a futuristic robot! Ages 6-up.

1297



Playskool  
SNUGGLY MAMMA  
BRIGHTLY  
6½" tall. Hug her and she glows! Combable hair you can style. Ages 3-up. (Two C batteries not included)

987



Playskool  
ELECTRONIC ALPHIE II  
Child's first computer! Program for 6 activities, includes accessories. Ages 3-6. (Four AA batteries not included)

1994



Little Tikes  
PARTY KITCHEN  
Modern all-in-one kitchen: four burner range, drop leaf table and more. Ages 2-6.

6666



Mattel  
BARBIE WORKOUT CENTER  
Barbie keeps in shape with exercise, weights, slant board; more! Ages 3-up. (Dolls not included)

1697



Fisher-Price  
DANCING ANIMALS MOBILE  
Our Price.....15.97  
Mail-In Rebate.....2.00  
FINAL COST.....13.97



Mattel  
HEART FAMILY TOWNHOUSE  
Two bedroom, two bath furnished for Mom and Dad and three kids! Ages 3-6. (Dolls not included)

2697



See Our Geoffrey Mobile Along With Geoffrey Giraffe And His Family In The Michigan Thanksgiving Day Parade On Channel 7 WXYZ